

# **CALIFORNIA** INTERSCHOLASTIC FEDERATION

PRESENTS THE



HOSTED: CENTRAL COAST SECTION OF CIF

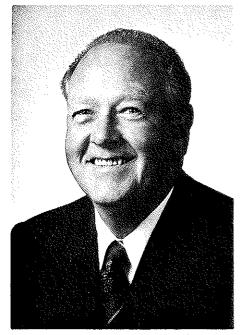
# CALIFORNIA STATE UNIVERSITY HAYWARD, CALIFORNIA

# MARCH 2-3, 1973

PRELIMINARIES	FRIDAY,	9:00 A.M.
QUARTER-FINALS	FRIDAY,	12 NOON
SEMI-FINALS	SATURDAY,	11:30 A.M.
CHAMPIONSHIPS	SATURDAY	7:30 P.M.

OFFICIAL PROGRAM: 50¢

#### THE CIF STORY



WILLIAM W. RUSSELL CIF State Commissioner

The California Interscholastic Federation is a voluntary association of public and private schools formed at the instigation of the State Superintendent of Public Instruction in 1914 in order that principals and superintendents of the schools might adopt reasonable and necessary rules and regulations governing the conduct of interscholastic athletics. Principals and superintendents, through the CIF, direct and control high school athletics so that

boards of education, school faculties, and the public will regard athletics as educational resources to be encour-

aged and fostered.

In order to assure local control, the state is divided into ten CIF Sections, each with authority to act within the framework of the basic statewide rules which generally relate to eligibility standards or health and safety of the athlete. Each CIF Section conducts its own Section Championships. The first State CIF Wrestling Championship Tournament brings together the best high school wrestlers in the CIF Sections.



G. MISKULIN State Federated Council

#### COMMISSIONERS SECTION

E. HENDRIX Northern



P. GADDINI North Coast



N. MACDONALD Central

C. COOVER Sac-Joaquin





J. CHEFFERS Los Angeles

E. LANG San Francisco





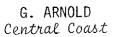
**FAGANS** Κ. Southern

A. NELSON Oakland





D. CLARKSON San Diego





L. DYCHE Tournament Director

#### WELCOME

At last! Welcome to the first California State High School Wrestling Championships. It is a pleasure to welcome wrestlers, coaches and spectators to this long anticipated event.

The Central Coast Section is proud to host the finalists hailing from eight of the ten CIF Sections in California.

This state tournament has been the goal of many coaches and administrators for some time and we are indebted to the California Interscholastic Federation, the Section commissioners, the State Federated Council, as well as to the many individuals who have supported this tournament. Special thanks are in order to Mr. William Russell and Mr. Robert Steuart of the State CIF Office as well as to Mr. George Miskulin of the State Federated Council for their support.

The Northern California High School Wrestling Coaches

Association deserves a great deal of credit for the inauguration of this tournament. This association agreed to sponsor the first tournament in order to have a true state wrestling champion tournament. After CIF supported the request for a tournament, the Northern California Association provided additional financial assistance by purchasing team trophies, the outstanding wrestler award and special awards to the finalists in each weight division.

As director of this tournament I want to express my appreciation to all the coaches and administrators and to Mr. Gene Arnold, Central Coast Section Commissioner, for their assistance. I should like to invite you to refer to the acknowledgements in

this program for those who have been of invaluable assistance.

Best wishes for a rewarding tournament and may the best wrestlers WIN.

#### **EVENTS** OF SCHEDULE

FRIDAY	SATURDAY
Weighin	Weighin



T. GUNNERI Matchmaker

D. BERVIN Assistant Matchmaker

#### **OFFICIALS** TOURNAMENT

- D. SWENSEN Head Scorekeeper
- C. KENT Scorers & Timers

#### OFFICIALS

- C. ELDER Head Official
  - T. MYERS
  - B. GRANT G. GIRE

  - B. LOTTI
  - F. LASAN
  - F. PETERSEN
  - n. DIERDORFF



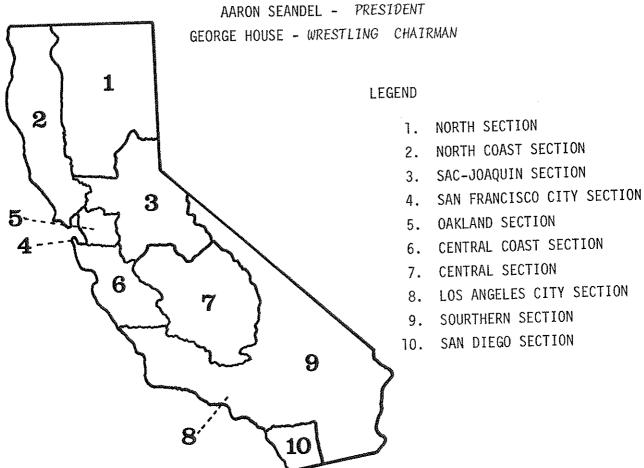
T. CANO Assistant Director

#### TOURNAMENT COMMITTEE

C.	J. LUTT,MD	.Physician	₩.	JUAREZProgram
D.	CHU	Trainer	D.	BROCKMANNPublicity
Λ	DI ATD	Ανναμνορπ	R.	SEARBYPhotographer

### TOURNAMENT SPONSORED BY CENTRAL COAST SECTION GENE ARNOLD - COMMISSIONER

AARON SEANDEL - PRESIDENT



#### ACKNOWLEDGEMENTS

BILL JUAREZOAK GROVE HIGH SCHOOLPROGRAM ANDY ANDERSONPACIFICA HIGH SCHOOL, SAN LEANDROSIGNS & ART WORK
CEORCE UNICE JAMES LICK HIGH SCHOOL
BILL BAREANDREW HILL HIGH SCHOOLTIMERS & SCORERS
TOW MEETING CAL STATE HAVWARD WRESTI ING COACH SIM DETUR
AL MATHEWSCAL STATE HAYWARDADMIN COORDINATION ERNIE ANDOOAK GROVE HIGH SCHOOLWALL BRACKETS
MIKE RAUSCHNOTOAK GROVE HIGH SCHOOLPOSTING RESULTS POLLY BARTLEINCCS SECRETARY
TED CANO DAK GROVE HIGH SCHOOLASSISIANI DIRECTOR
BRUCE PATTERSONJOSTENSPHOTOGRAPHY RIP SEARBY
OAK GROVE HIGH SCHOOL COACHING STAFFSUPERVISION OAK GROVE HIGH SCHOOL WRESTLING TEAM
THE TOURNAMENT STAFF A VERY SPECIAL THANKS

#### WHAT'S HAPPENING DURING A MATCH

All matches are six minutes in length, except for those in the wrestle back series (matches involving wrestlers who have lost previously) which will be five minutes only (a one minute first period).

The first period in all matches is started with both wrestlers in a neutral position on their feet. The second period is started from what is called the referee's position on the mat, and the third period is started the same way as the second with the positions of the wrestlers reversed.

Notice that when the wrestlers are on their feet, they continuously work for a takedown.

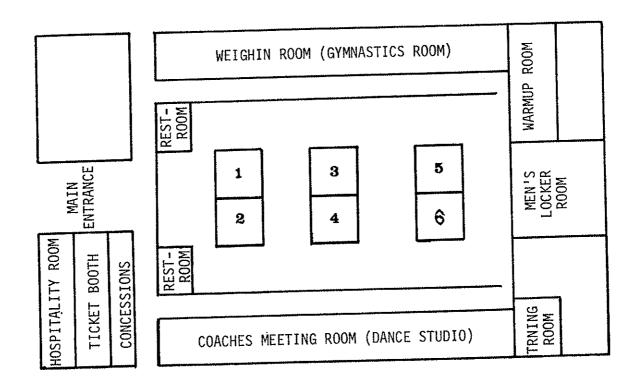
Most pinning combinations are started from the position of advantage on the  $\max$ .

When a wrestler has the advantage, notice how he tries to break-down or flatten his opponent to set him up for a pinning combination.

The wrestler in the underneath position tries to score points by escaping or reversing his opponent.

Notice the referee. He indicates with his fingers the points awarded each wrestler.

Each wrestler in the tournament will wear a red or green ankle band for purposes of identification during the match. If, for example, a wrestler is wearing a green band and he scores a point in the match, the referee will indicate the point by calling out: "one point green." The point will then be put on the scoreboard under a green marking.

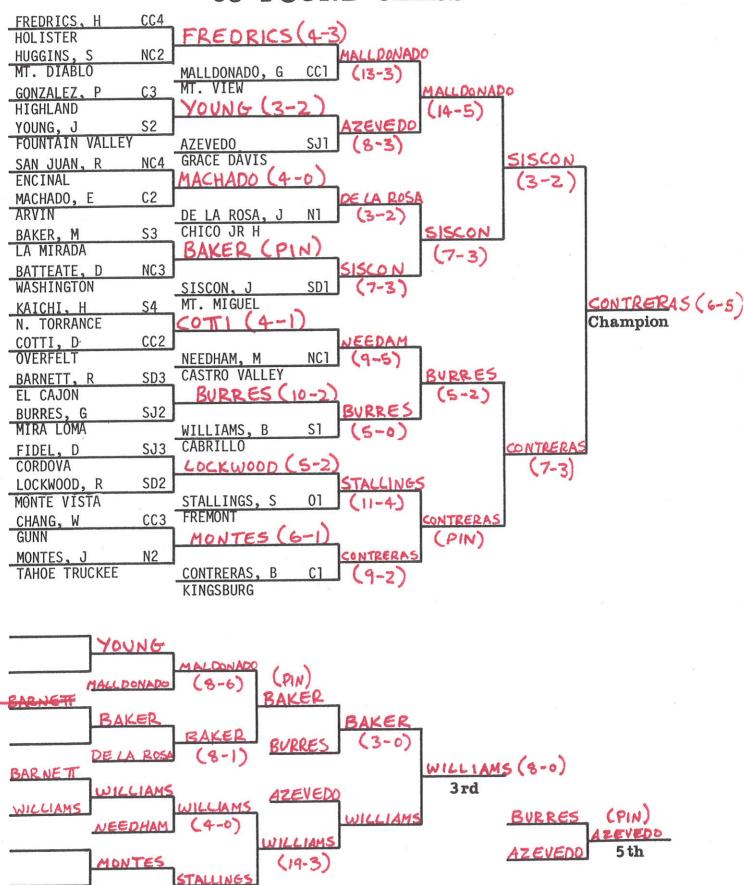


#### HOW TO SCORE A MATCH

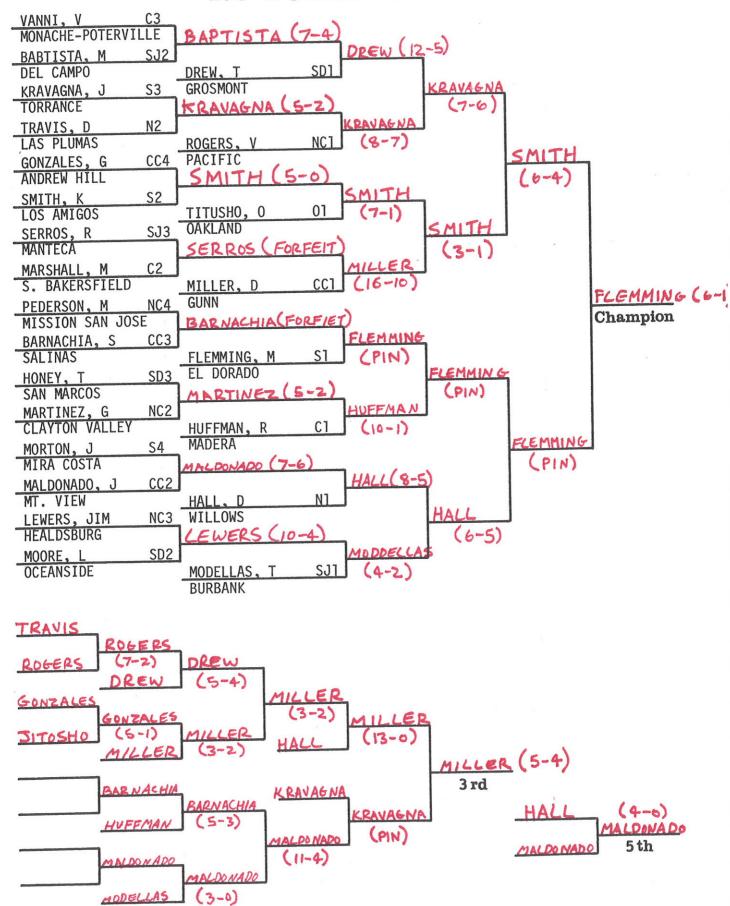
- FALL or PIN A fall is scored when a wrestler holds his opponent's shoulders to the mat continuously for two seconds. A fall ends the match.
- DECISION If neither wrestler scores a fall, a decision is awarded to the wrestler who amasses the greater number of individual match points. If a match is tied at the end of regulation, the wrestlers will wrestle two additional one minute periods. If they are still tied at the end of this overtime, the referee and two judges will cast ballots and determine the winner.
- TAKEDOWN Bringing the opponent to the mat and gaining control of him from a neutral or standing position. Worth two points.
- ESCAPE Breaking away from the opponent's control to a neutral position. Worth one point.
- REVERSAL Breaking away from the opponent's control and gaining control in one maneuver. Worth two points.
- NEAR FALL (2 POINTS) Both shoulders of the defensive wrestler are held momentarily (stopped) within four inches of the mat, or when one shoulder of the defensive wrestler is touching the mat and the other shoulder is held at an angle of 45 degrees or less with the mat.
- NEAR FALL (3 POINTS) When the criteria for a Near Fall (2 Points) having been met and uninterrupted for five seconds, three points are awarded.
- STALLING Failing to wrestle aggressively. After one warning, the referee may penalize a wrestler for stalling by awarding his opponent one point.
- ILLEGAL HOLDS Any hold which endangers the opponent or which is used for punishment only is illegal. The referee will award one point to the offended wrestler. Some illegal holds are: full nelson, twisting hammer lock, choke holds, straight head scissors, and body slams.
- TECHNICAL VIOLATIONS Points may be awarded his opponent if a wrestler commits various technical violations such as: delay of match, intentionally going off mat to avoid a situation, and clasping hands around an opponent's body or legs while in a position of control.

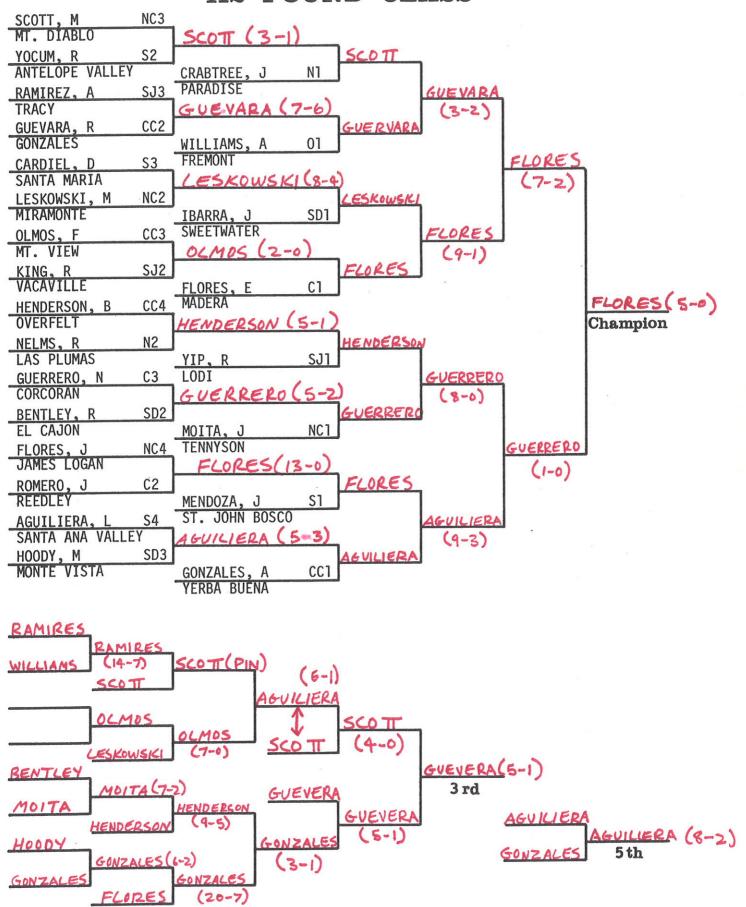
#### TOURNAMENT TEAM SCORING

lst Place12 Poi	nts 4th	Place5	Points
2nd Place9 Poi	nts 5th	Place3	Points
3rd Place7 Poi	nts 6th	Place	Point
Fall, Default, Forfei	t or Disqu	alificationl	Point
Advancement			Point
Decision by 10 or More	e Points		Point



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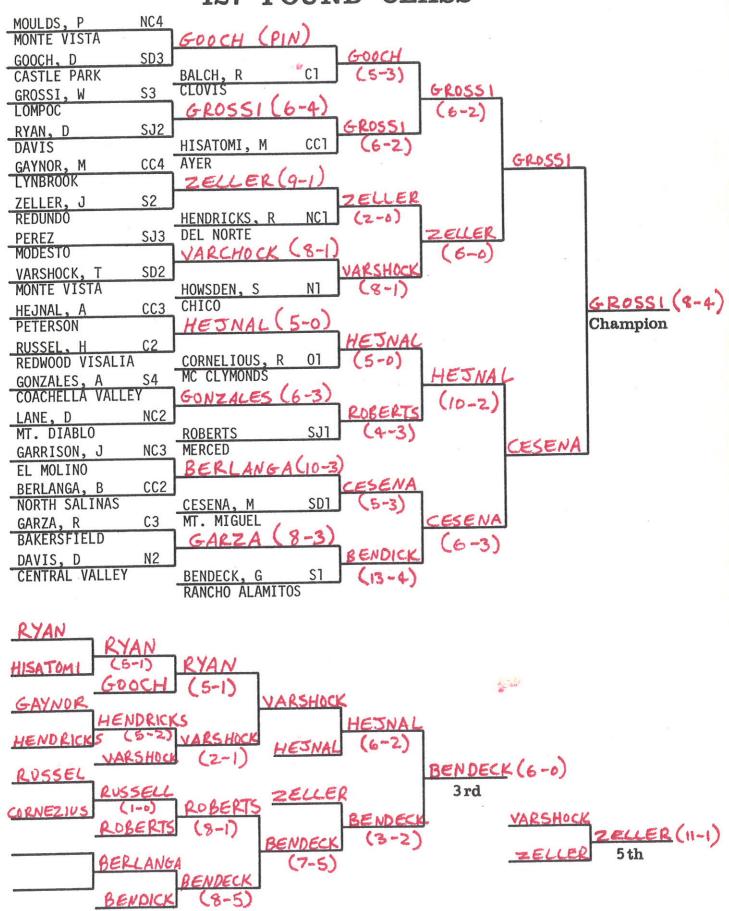


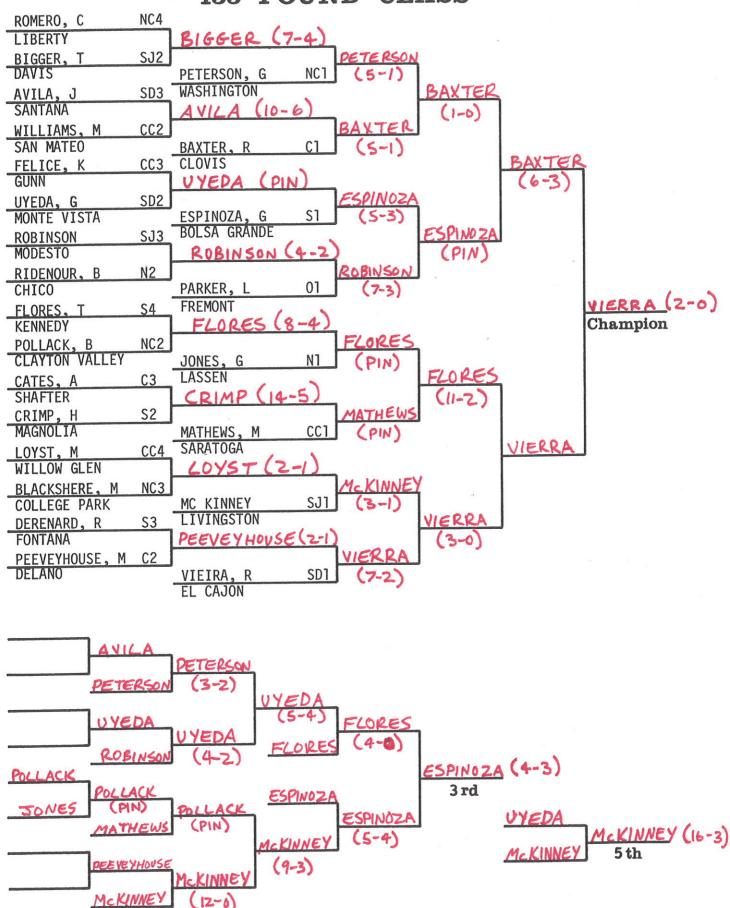
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PROUT

GIACOM

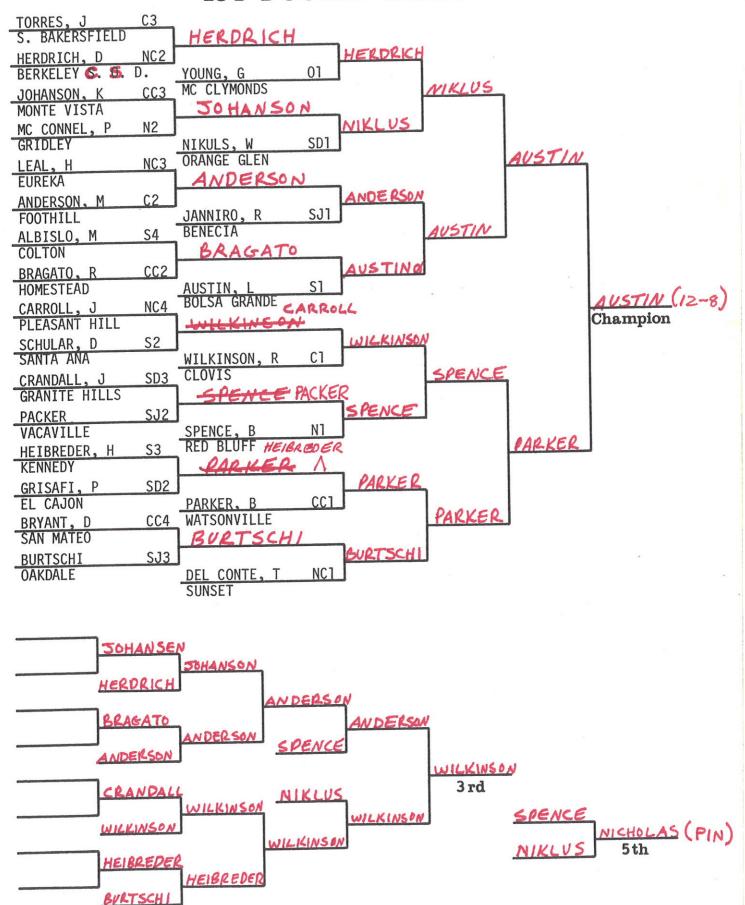


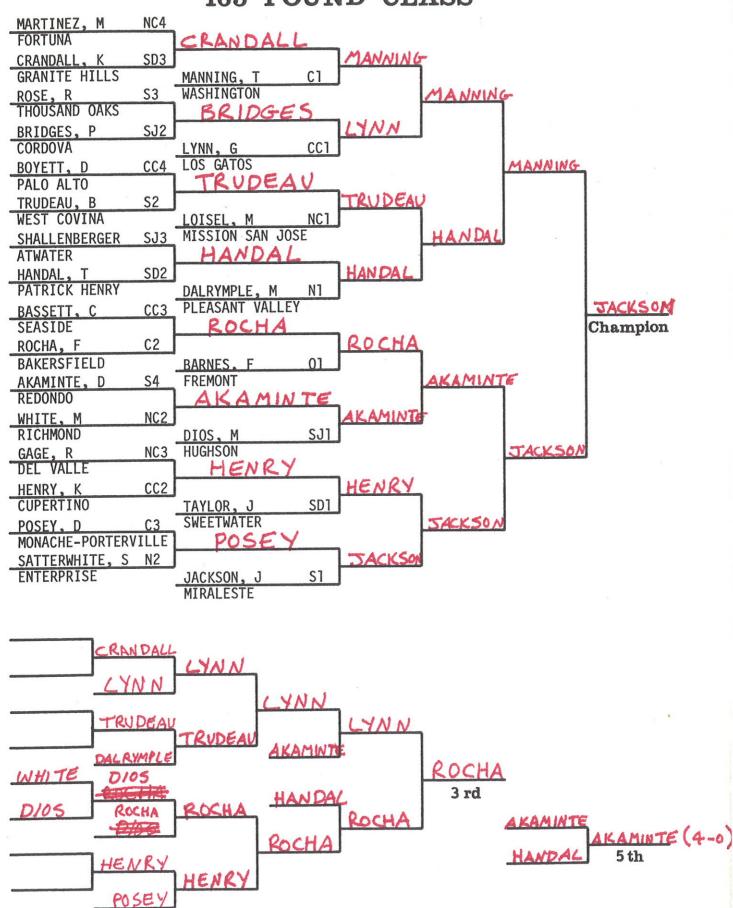


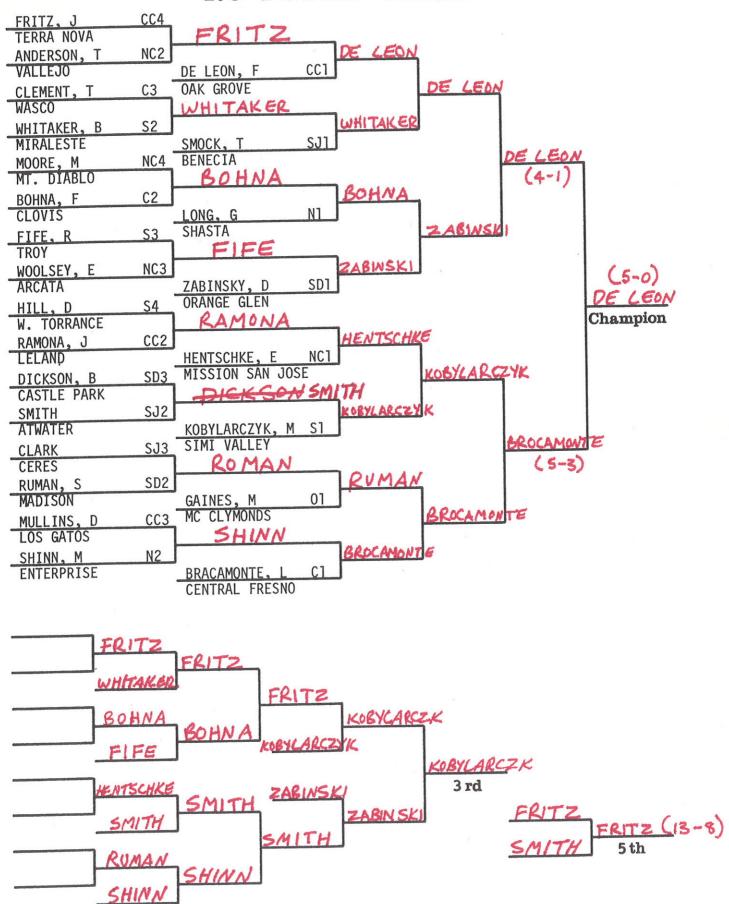


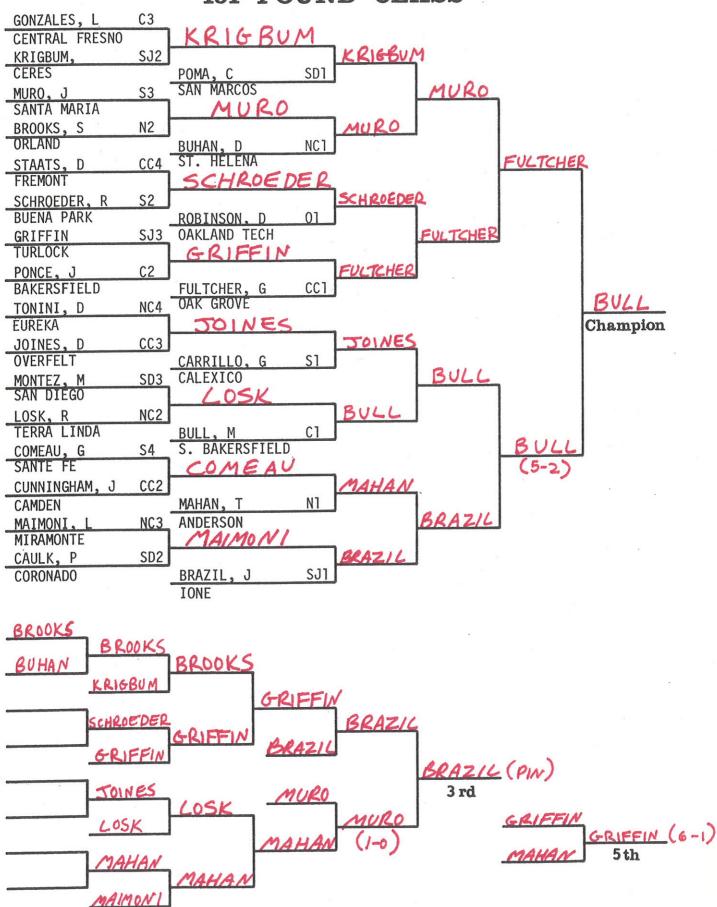
BELL

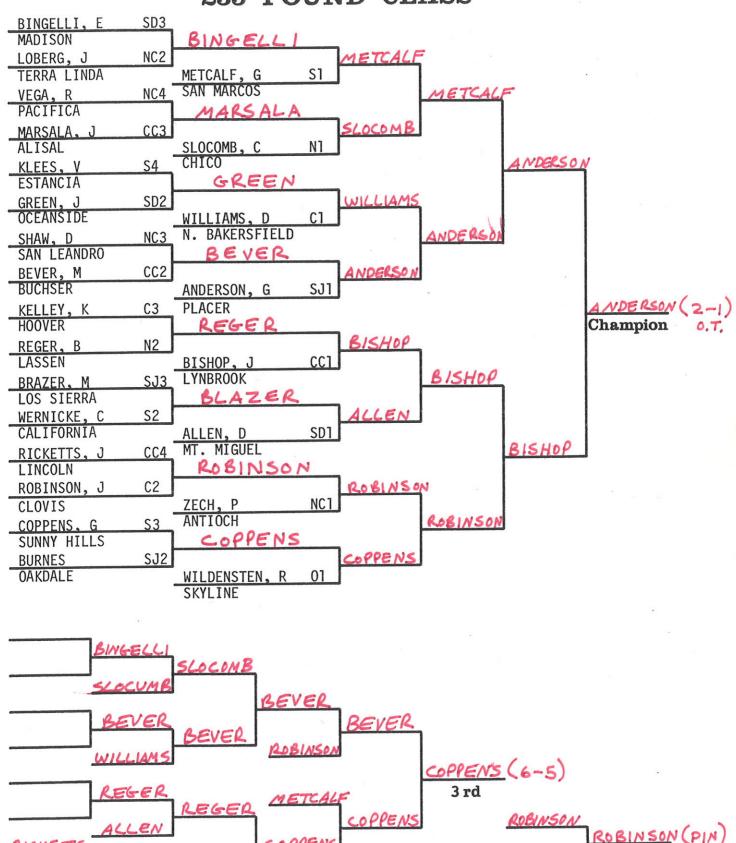












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